MAJOR REQUIREMENTS (Minimum 67 hours)

Core Art Courses: (18 hours)
- ART 101 Two-Dimensional Design (3)
- ART 111 Drawing Fundamentals (3)
- ART 211 Beginning Life Drawing (3) Prerequisite: ART 111 or permission of instructor.
- ART 260 Introduction to Graphic Design (3) Prerequisite: ART 101 or permission of instructor.
- ART 282 Introduction to Digital Photography (3) Prerequisite: ART 101 or permission of instructor. Art majors only
- ART 496 Digital Arts Capstone (3) Prerequisite: CSC 220, 331, CSC 320, ART 211, ART 260.
  Must be taken in last year of study.

Core Art History Courses: (9 hours)
- ARH 201 Ancient through Medieval Art & Archaeology (3)
- ARH 202 Renaissance through Early Twentieth Century (3)
- ARH 308 Twentieth Century Art (3) Prerequisite: ARH 202

Core Computer Science Courses: (23 hours)
- CSC 131 Introduction to Computer Science (4) Prerequisite: MAT 111
- CSC 133 Discrete Mathematical Structures (3) Prerequisite: MAT 111 or MAT 115, or equivalent.
- CSC/ART/FST 220 3D Computer Graphics Tools & Literacy (3) Prerequisite: CSC 112 or 131
- CSC 231 Introduction to Data Structures (4) Prerequisite: CSC 131 with a “C” or better. Corequisite: CSC 133
- CSC 331 Object-Oriented Programming & Design (3) Prerequisite: CSC 231 with a grade of “C” or better.
- CSC 368 Visual Design for Multimedia (3) Prerequisites: CSC 231, CSC 220 or CSC 370, ART 111, ART 260
- CSC 370 Computer Graphics Programming (3) Prerequisites: CSC 231 with a “C” or better and MAT 162.

Other Core Courses: (11 hours)
- MIS 310 Web Page Development (3)
- *MAT 161 Calculus with Analytical Geometry I (4) Prerequisite: MAT 112 or equivalent preparation in algebra and trigonometry
- *MAT 162 Calculus with analytical Geometry II (4) Prerequisite: MAT 161

Concentrations: Choose one option of a total of 6 hours
Mobile Application and Web Development: (6 hours)
- ART 360 Intermediate Graphic Design (3) Prerequisite: ART 260 or permission of instructor.
  and
- CSC 315 Mobile Application Development (3) Prerequisite: CSC 331
  or
- CIT 410 Web Application Development (3) Prerequisite: MIS 310

Interactive Graphics: (6 hours)
- ART/CSC/FST 320 Computer Animation (3) Prerequisite: CSC/ART/FST 220 or permission of instructor
  and
- CSC 421 Computer Gaming (3) Prerequisite: CSC 220/ART/FST 220 or CSC 331 with a grade of “C” or better.
  Corequisite: CSC 320 or CSC 370
  or
- CSC/FST 430 Digital Visual Effects (3) Prerequisites: CSC/ART/FST 220 and CSC 331
  or
- ART 311 Intermediate Life Drawing (3) Prerequisite: ART 211 or permission of instructor

A grade point average of “C” (2.0) or better computed over all the courses used to fill the requirements of the major are req.
* These courses require a lab

Requirements to declare DIGITAL ARTS: Completion of 24 hours
For further information, see the ART website: http://www.uncw.edu/art