MAJOR REQUIREMENTS (Minimum 67 HOURS)

**Core Art Courses (18 credit hours)**
- ART 101 Two-Dimensional Design (3)
- ART 111 Drawing Fundamentals (3)
- ART 211 Beginning Life Drawing (3) | Prerequisite: ART 111 or permission of instructor.
- ART 260 Introduction to Graphic Design (3) | Prerequisite: ART 101 or permission of instructor.
- ART 282 Introduction to Digital Photography (3) | Prerequisite: ART 101 or permission of instructor.
- ART 496 Digital Arts Capstone (3) | Prerequisite: CSC 331, ART/CSC 220, ART 211, ART 260.
  Must be taken in last year of study.

**Core Art History Courses (9 credit hours)**
- ARH 201 Ancient through Medieval Art & Archaeology (3)
- ARH 202 Renaissance through Early Twentieth Century (3)
- ARH 308 Twentieth Century Art (3) | Prerequisite: ARH 202

**Core Computer Science Courses (23 credit hours)**
- CSC 131 Introduction to Computer Science † (4) | Prerequisite: MAT 111**
- CSC 133 Discrete Mathematical Structures (3) | Prerequisite: MAT 111**
- CSC/ART/FST 220 3D Computer Graphics Tools & Literacy (3) | Prerequisite: CSC 112 or 131, or permission of instructor.
- CSC 231 Introduction to Data Structures † (4) | Prerequisite: CSC 131. Corequisite: CSC 133
- CSC 331 Object-Oriented Programming & Design † (3) | Prerequisite: CSC 231.
- CSC 368 Visual Design for Multimedia (3) | Prerequisites: CSC 231, CSC 220 or CSC 370, ART 111, ART 260
- CSC 370 Computer Graphics Programming (3) | Prerequisites: CSC 231 and MAT 162.

**Other Core Courses (11 credit hours):**
- MIS 310 Web Page Development (3) | Prerequisites: CIT 110 or CSC 131 or MIS 213
- *MAT 161 Calculus with Analytical Geometry I (4) | Prerequisite: MAT 112***
  or equivalent preparation in algebra and trigonometry.
- *MAT 162 Calculus with Analytical Geometry II (4) | Prerequisite: MAT 161.

**CONCENTRATIONS**

**Mobile Application and Web Development (6 credit hours)**
- ART 360 Intermediate Graphic Design (3) | Prerequisite: ART 260 or permission of instructor.
  AND
- CSC 315 Mobile Application Development (3) | Prerequisite: CSC 331
 OR
- CSC 365 Client-Side Web Development (3) | Prerequisite: CSC 231 or permission of instructor.
 OR
- CSC 465 Server-Side Web Development (3) | Prerequisite or corequisite: CSC 455 (CSC 331 is the prerequisite for CSC 455)
 OR
- CIT 410 Web Application Development (3) | Prerequisite: CIT/MIS 310.

**Interactive Graphics (6 credit hours)**
- ART/CSC/FST 320 Computer Animation (3) | Prerequisite: CSC/ART/FST 220 or permission of instructor.
  AND
 OR
- CSC/FST 430 Digital Visual Effects (3) | Prerequisites: CSC/ART/FST 220 and CSC 331 or FST 301 or FST 302)
 OR
- ART 311 Intermediate Life Drawing (3) | Prerequisite: ART 211 or permission of instructor.

A grade point average of “C” (2.0) or better computed over all the courses used to fill the requirements of the major are required.

*These courses require a lab
**MAT 105 (or equivalent or satisfactory performance on the UNCW mathematics placement test) is the prerequisite for MAT 111
***MAT 111 is the prerequisite for MAT 112
† A grade of ’C’ (2.00) or better is required for taking courses for which this course is a prerequisite.